A. Mastromarco, A scuola: giocare, costruire, fare per …
imparare l'italiano con il metodo TPR!

TPR IN CLASSE

Le schede di lavoro

La prima lezione TPR

Indica il comando giusto

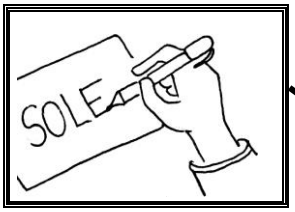
○ 	○ 	○ 	○ 
○ 	○ 	○ 	○ 

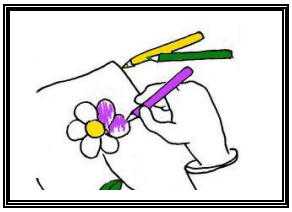
Disegna i comandi

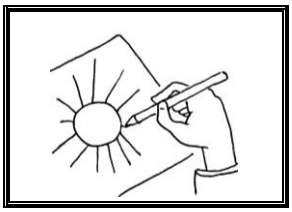
CAMMINA	SIEDITI
ALZATI	CORRI

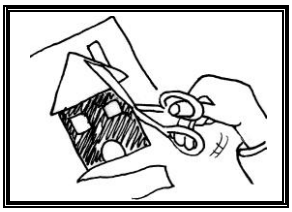
Comandi in classe: i più semplici

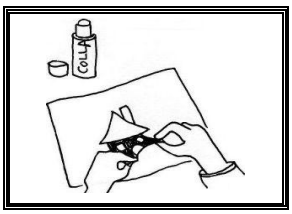
Collega con una freccia ⟶



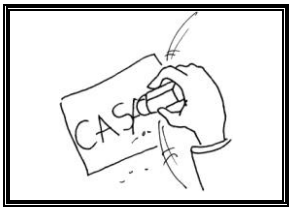












DISEGNA

CANCELLA

SCRIVI

LEGGI

COLORA

RITAGLIA

INCOLLA

L'astuccio

Scrivi nelle caselle le parole che mancano



1. | P | R | E | N | D | I | la gomma

2. | | | | | | la colla

3. | | | | | | la colla

4. | | | | | | | | la matita

5. | | | | | | l'astuccio nello zaino

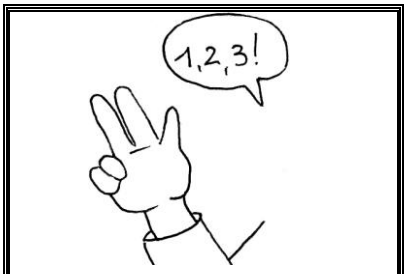
6. | | | | | | il righello nell'astuccio

7. | | | | | | le forbici

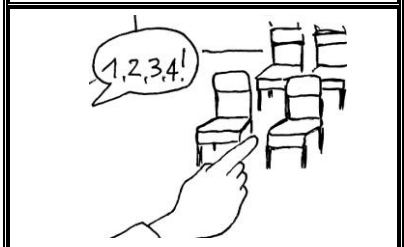
8. | | | | | | il quaderno al tuo compagno

Riepilogo comandi + numeri e colori

Segna con una crocetta il comando giusto ☒



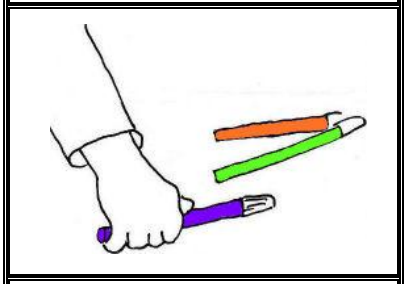
- ☐ CONTA 3 pennarelli
- ☐ CONTA fino a 3
- ☐ SALTA 3 volte



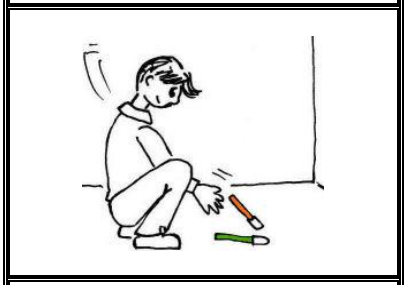
- ☐ CONTA le finestre
- ☐ CONTA i quaderni
- ☐ CONTA le sedie



- ☐ DISEGNA 5 case
- ☐ RITAGLIA 4 case
- ☐ DISEGNA 4 case



- ☐ PRENDI il pennarello viola
- ☐ CONTA i pennarelli
- ☐ PRENDI il pennarello blu



- ☐ METTI 2 pennarelli sul banco
- ☐ DISEGNA per terra
- ☐ METTI 2 pennarelli per terra

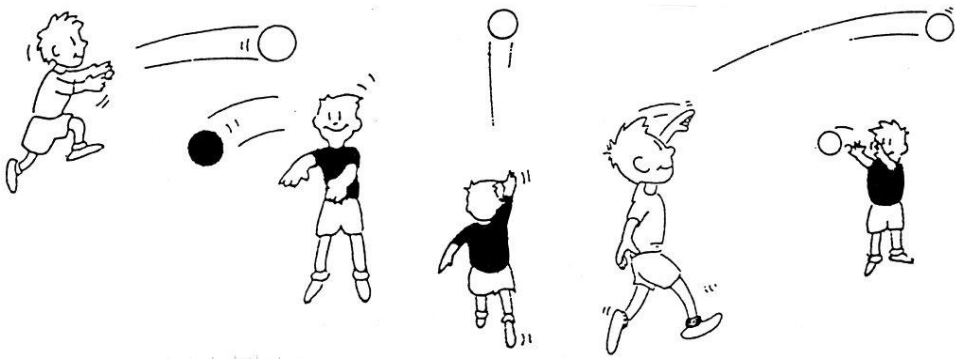


- ☐ PORTA 2 quaderni al tuo compagno
- ☐ PORTAMI 2 quaderni
- ☐ METTI a posto 2 quaderni

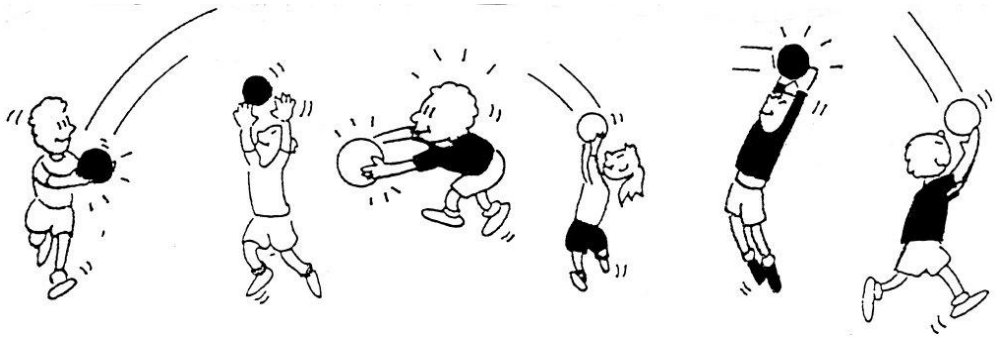
In palestra

Attenzione! Tante parole per dire la stessa cosa

TIRA⟶LANCIA⟶BUTTA... la palla!



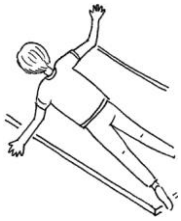
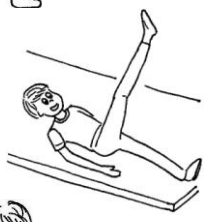
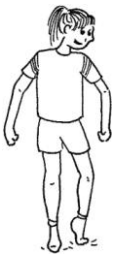
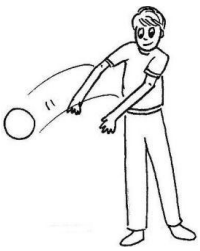
PRENDI⟶AFFERRA⟶ACCHIAPPA... la palla!



In palestra

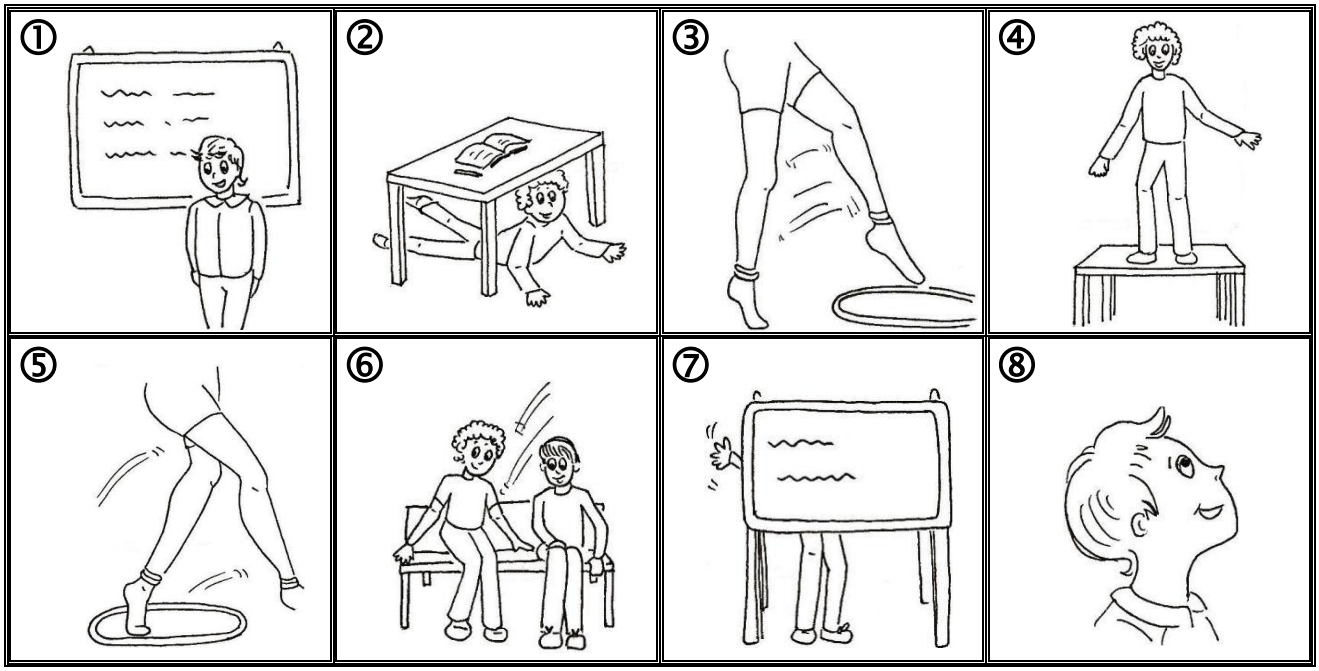
Vero o falso? (V o F?)

Segna con una crocetta la risposta giusta ☒

		V	F
	SDRAIATI a pancia in su	☐	☐
	SIEDITI	☐	☐
	CORRI a passi lunghi	☐	☐
	ALZA le gambe	☐	☐
	SALTA come una rana	☐	☐
	CAMMINA sui talloni	☐	☐
	PRENDI la palla	☐	☐
	CAMMINA a quattro zampe	☐	☐

Comandi e posizioni in movimento

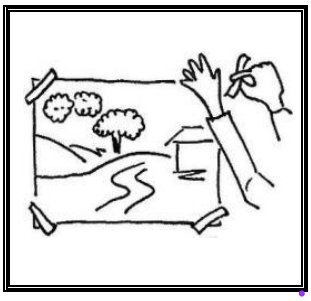
Scrivi nelle caselle le parole che mancano

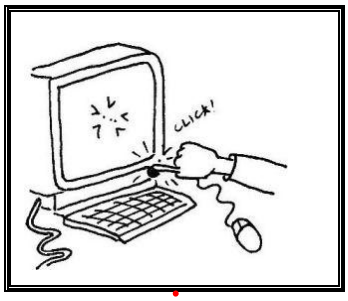


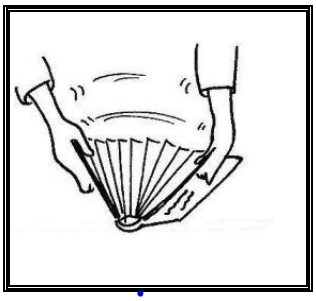
1. STAI ☐☐☐☐☐☐☐ alla lavagna
2. PASSA ☐☐☐☐☐ sotto il banco
3. SALTA ☐☐☐☐☐☐ il cerchio
4. SALI ☐☐☐☐☐ il banco
5. SALTA ☐☐☐☐☐ dal cerchio
6. SIEDITI ☐☐☐☐☐☐ a …
7. STAI ☐☐☐☐☐☐ la lavagna
8. GUARDA in ☐☐

L'aula

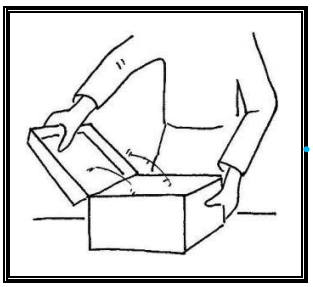
Collega il disegno con il comando giusto. Usa un colore diverso per ogni "spaghetto"

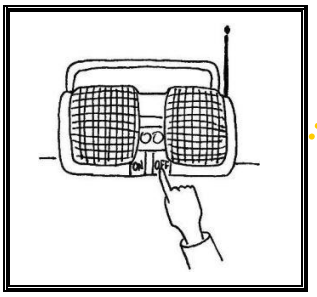














BUTTA la carta nel cestino

ACCENDI il computer

ATTACCA il disegno

APRI il libro

ENTRA in classe

APRI la scatola

SPEGNI Il registratore

In giro per la scuola

La maestra ti dà un incarico: "VAI a chiedere la colla in III B".
Ricordati di salutare e di usare queste parole:

Grazie!

Per piacere...

1 	2 	3 	4 
BUSSA	**ASCOLTA**	**ENTRA**	**SALUTA**
5 	6 	7 	8 
CHIEDI la colla	**RINGRAZIA**	**SALUTA di nuovo**	**TORNA in classe**

Comandi di tutti i giorni

Indica il comando giusto

○ 	○ 	○ 	○ 
○ 	○ 	○ 	○ 

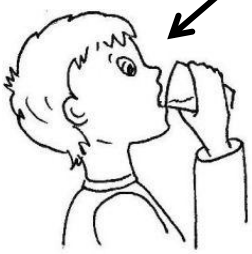
Disegna i comandi

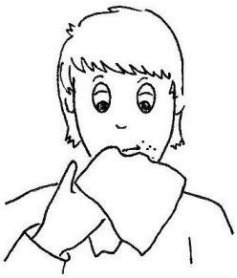
GIOCA con la corda	ALZA la mano
FINISCI il disegno	LAVATI la faccia

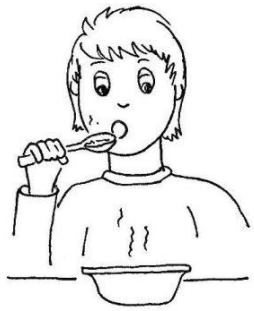
In mensa

Collega con una freccia ⟶









MANGIA
gli spaghetti

BEVI

VERSA l'acqua
nel bicchiere

PULISCITI
la bocca

SPARECCHIA
la tavola

SBUCCIA
la mela

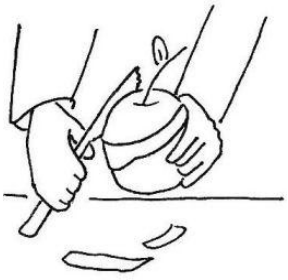
RIEMPI
la brocca

ASSAGGIA
la minestra



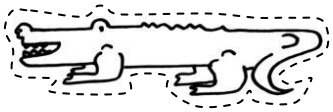
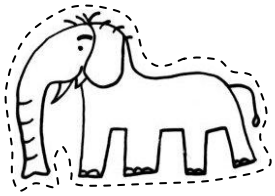
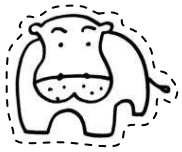


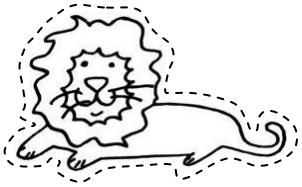


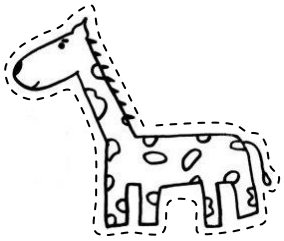
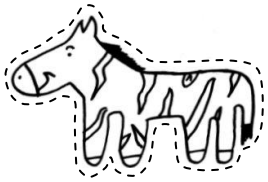


Comandi e posizioni con gli animaletti di plastica

Ritaglia gli animaletti e dopo incollali al posto giusto nella pagina successiva ✂

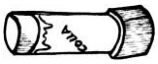




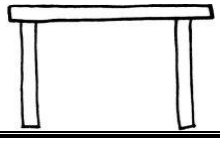
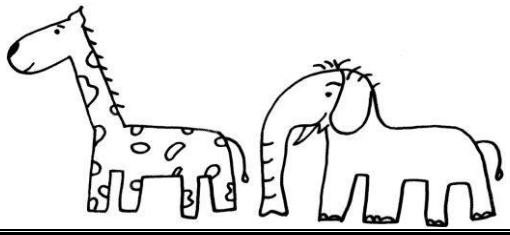
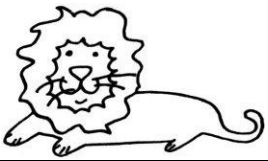
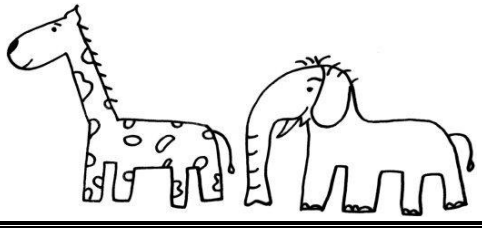




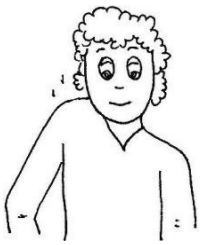
Comandi e posizioni con gli animaletti di plastica

Ora incolla ... 

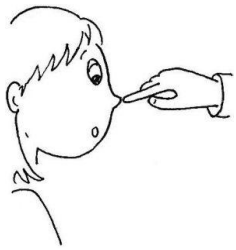
... il serpente sopra il banco	
... la giraffa tra l'ippopotamo e la tigre	
... il coccodrillo davanti alla giraffa	
... la scimmia a destra	
... la zebra dietro l'elefante	
... il leone di fronte alla zebra	

I comandi e le parti del corpo

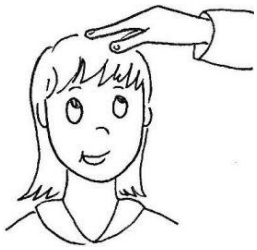
Segna con una crocetta il comando giusto ☒



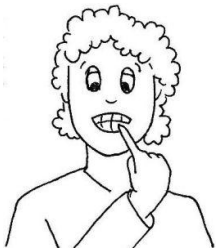
☐ ALZA la mano
☐ ALZA la spalla destra
☐ TOCCATI la spalla destra



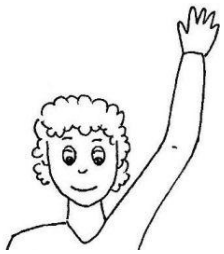
☐ TOCCA il naso a …
☐ TOCCATI il naso
☐ TOCCA l'orecchio a …



☐ TIRA i capelli a …
☐ TOCCATI la testa
☐ ACCAREZZA la testa a …



☐ TOCCATI i denti
☐ TIRATI i denti
☐ TOCCATI il naso



☐ ALZA la gamba sinistra
☐ ALZA il braccio sinistro
☐ ALZA le braccia

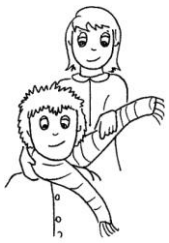


☐ GRATTATI la testa
☐ SOFFIATI il naso
☐ TOCCATI il sedere

Comandi + lessico: i vestiti

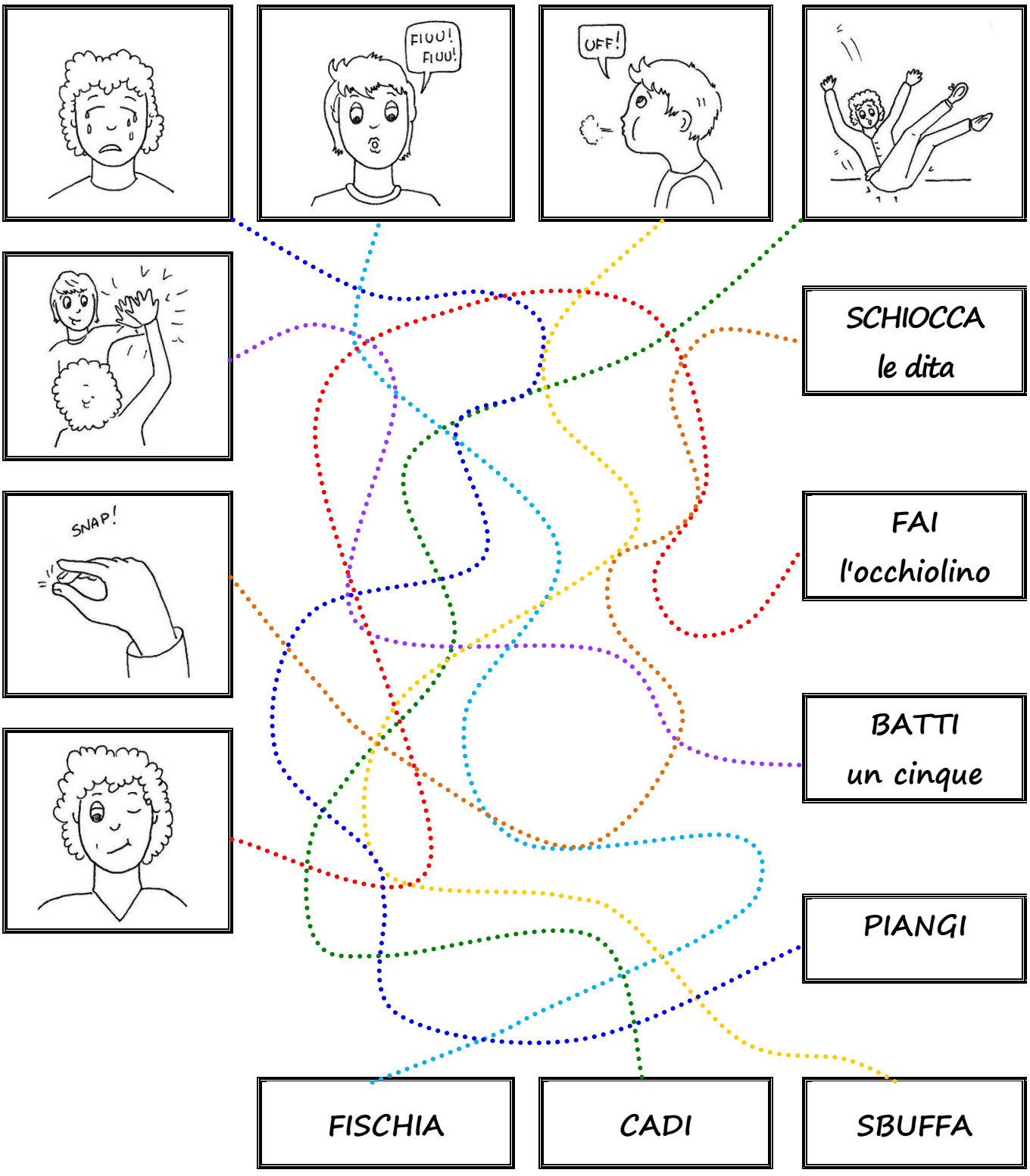
Vero o falso? (V o F?)

Segna con una crocetta la risposta giusta ☒

		V	F
	TOGLITI la sciarpa	☐	☐
	ABBOTTONATI la giacca	☐	☐
	INFILATI il cappuccio	☐	☐
	FAI il fiocco a …	☐	☐
	VESTITI	☐	☐
	APPENDI la giacca	☐	☐
	ALLACCIATI le scarpe	☐	☐
	METTITI la sciarpa	☐	☐

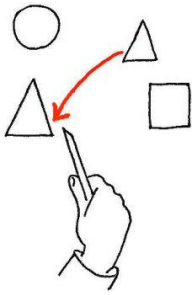
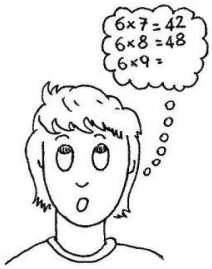
Cose strane e divertenti

Collega il disegno con il comando giusto. Usa un colore diverso per ogni "spaghetto"



I comandi si complicano

Scrivi nelle caselle le parole che mancano

① 	② 	③ 	④ 
⑤ 	⑥ 	⑦ 	⑧ 

1. ☐☐☐☐☐☐☐ le A
2. ☐☐☐☐☐ per 2
3. ☐☐☐☐☐ l'avviso
4. ☐☐☐☐☐☐☐ con una freccia
5. ☐☐☐☐☐☐☐☐☐ CHI
6. ☐☐☐☐☐☐☐☐☐☐ le E
7. ☐☐☐☐☐☐ le tabelline a memoria
8. ☐☐☐☐☐ con una crocetta la risposta giusta

In palestra: un percorso

Inventa tu un percorso! Disegna i comandi

